

# SUNSHINE COAST CRICKET ASSOCIATION INC.

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## Stage 1 Under 11 Rules Quick Guide 2018-2019

Age Coordinator - Brett Lea 0458 995 661 [bandclea10@bigpond.com](mailto:bandclea10@bigpond.com)

Coach	<ul style="list-style-type: none"> <li>Accredited Community Coach - Blue Card required</li> </ul>
Umpire	<ul style="list-style-type: none"> <li>Abridged Umpires Course preferred but not mandatory until U12's</li> </ul>
Game Type	<ul style="list-style-type: none"> <li>One Day - Non-Competitive - No finals</li> </ul>
Time	<ul style="list-style-type: none"> <li>120 minutes</li> </ul>
Protective Equipment	<ul style="list-style-type: none"> <li>Helmet (including Wicket-Keeper when up to stumps)</li> <li>Pads</li> <li>Gloves</li> <li>Protector</li> </ul>
Ball	<ul style="list-style-type: none"> <li>142 gr Kookaburra Commander</li> </ul>
Boundary	<ul style="list-style-type: none"> <li>Maximum 40 metres from batter's end stumps</li> </ul>
Pitch Type & Length	<ul style="list-style-type: none"> <li>Hard Wicket - 16 metres in length</li> </ul>
Overs	<ul style="list-style-type: none"> <li>20 overs per team</li> </ul>
Batting	<ul style="list-style-type: none"> <li>All players to bat</li> <li>Retire at 17 balls (for 7 player team see expanded rules for larger teams)</li> <li>Batter does not leave the field when dismissed</li> <li>No limits on number of dismissals</li> <li>Wides and no Balls included in ball count</li> <li>Batter to swap ends following a dismissal</li> </ul>
Bowling	<ul style="list-style-type: none"> <li>All players to bowl.</li> <li>6 bowlers x 3 overs, Wicket Keeper x 2 overs</li> <li>Max 6 balls per over</li> <li>Bowlers to bowl from one end</li> <li>Bonus of 4 runs per wicket taken is added to bowling team's score</li> </ul>
Fielding	<ul style="list-style-type: none"> <li>Each team to use 2 wicket-keepers x 10 overs each</li> <li>Rotation of fielders in clockwise direction</li> <li>No fielder within 15m of batter or each other with exception of wicket keeper (to encourage singles)</li> <li>If more than 7 players are present at a match, they should rotate onto the field each over</li> </ul>
Dismissals	<ul style="list-style-type: none"> <li>All dismissals apply except LBW and ManKad</li> </ul>
Team Size	<ul style="list-style-type: none"> <li>Minimum of 5 players per team required to play the game</li> <li>Maximum of 9 players (no more than 7 on field at one time)</li> <li>All Players to bat and Bowl</li> <li>Players can fill in short U11 teams within the same club on the same day</li> </ul>
Equipment	<ul style="list-style-type: none"> <li>1 set of wooden stumps with bails</li> <li>1 set of portable stumps with base and bails</li> <li>Size 4 bat recommended</li> <li>Boundary markers</li> <li>Chalk or tape to mark the crease</li> <li>Scorebook</li> </ul>