

SUNSHINE COAST CRICKET ASSOCIATION INC.

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Under 15 Rules Quick Guide 2018-2019

Age Coordinator - Chris Baker 0410689415 ckb@bakerslawyers.com

Coach	<ul style="list-style-type: none"> Accredited Community Coach
Umpire	<ul style="list-style-type: none"> Must have completed Abridged Umpires Course by 3rd round
Game Type	<ul style="list-style-type: none"> 1 Day or 2 Day
Time	<ul style="list-style-type: none"> 240 minutes
Protective Equipment	<ul style="list-style-type: none"> Helmet (including Wicket-Keeper when up to stumps) Pads Gloves Protector
Ball	<ul style="list-style-type: none"> On synthetic - 156gr Kookaburra Red King On Turf - 156gr Kookaburra 4-piece Senator An all female team to use 142 gr versions of the above.
Boundary	<ul style="list-style-type: none"> Maximum 50 metres from centre of pitch and wickets
Pitch Type & Length	<ul style="list-style-type: none"> Hard Wicket - Full length 20.12 metres
Overs & Innings	<ul style="list-style-type: none"> 1 Day Game - 1 innings of 30 overs per team 2 Day Game - 1st innings of 55 overs, no restriction in 2nd innings
Batting	<ul style="list-style-type: none"> 1 & 2 Day Games retire at 75 runs Retirees return in order of original batting order
Bowling	<ul style="list-style-type: none"> All players encouraged to bowl. Non-bowlers to be nominated to opposition coach and scorers prior to start of game Max of 8 balls an over. Last over must contain 6 legal deliveries 1 Day Game - no bowler to bowl more than 4 overs until all nominated bowlers have bowled 3 overs. Max overs per bowler is 20% of total, i.e. 6 in a 30 over match 2 Day Game - no bowler to bowl more than 5 overs until all nominated bowlers have bowled 3 overs. Max overs per bowler is 20% of total, i.e. 11 in a 55 over innings 2 Day Game max spell is 4 overs. Spinners can bowl out once all bowlers have bowled required minimum overs
Fielding	<ul style="list-style-type: none"> No fielder within 10m of batter except slips, gully and wicket keeper
Follow on	<ul style="list-style-type: none"> Permitted when opposition is all out and is at least 100 runs behind first team to bat's score.
Dismissals	<ul style="list-style-type: none"> All dismissals apply
Team Size	<ul style="list-style-type: none"> Min of 7 players per team required to play, Max of 12 players No more than 11 on field at one time All Players to bat and bowl
Equipment	<ul style="list-style-type: none"> 2 sets of wooden stumps with bails Boundary markers Scorebook
Declarations	<ul style="list-style-type: none"> Not permitted in 1st innings